**package** hw3;

**import** api.Cell;

**import** api.Icon;

**import** api.Position;

**public** **class** LPiece **extends** AbstractPiece {

**public** LPiece(Position position, Icon[] icons) {

**super**(position);

Cell[] cells = **new** Cell[4];

cells[0] = **new** Cell(**new** Icon(icons[0].getColorHint()), **new** Position(0, 0));

cells[1] = **new** Cell(**new** Icon(icons[1].getColorHint()), **new** Position(0, 1));

cells[2] = **new** Cell(**new** Icon(icons[2].getColorHint()), **new** Position(1, 1));

cells[3] = **new** Cell(**new** Icon(icons[3].getColorHint()), **new** Position(2, 1));

**super**.setCells(cells);

}

@Override

**public** **void** transform() {

Cell[] cells = **super**.getCells();

**if** (cells[0].getRow() == 0 && cells[0].getCol() == 0) {

cells[0].setRowCol(0, 2);

} **else** **if** (cells[0].getRow() == 0 && cells[0].getCol() == 2) {

cells[0].setRowCol(0, 0);

}

**super**.setCells(cells);

}

}